Data Access (12 points). Consider the short program fragment below. Without actually compiling the program, indicate for each line or set of lines A-H below either the value that would be output, or if a compilation error would prevent the line (or a method it calls) from being included as written.

```java
public class Data {
    public int x = 2;
    private int y = 3;
    public static int z = 5;
    public static int getX() {
        int x = 7;
        return x;
    }
    public int getY() {
        return y;
    }
    public int getZ() {
        return this.z;
    }
}

public class DataAccess {
    public static void main(String args[]) {
        Data d = new Data();
        System.out.println(d.x);          // A
        System.out.println(d.y);          // B
        System.out.println(d.z);          // C
        System.out.println(d.getX());     // D
        System.out.println(d.getY());     // E
        System.out.println(d.getZ());     // F
        System.out.println(Data.x);       // G
        System.out.println(Data.y);       // H
        System.out.println(Data.z);       // I
        System.out.println(Data.getX());  // J
        System.out.println(Data.getY());  // K
        System.out.println(Data.getZ());  // L
    }
}
```

Linked Lists (16 points). For each of the tasks below, state whether it can be most simply accomplished using (i) iterators, (ii) end operations like getFirst(), removeFirst(), etc., or (iii) a for-each loop.

a.) Traverse two lists in tandem, producing output that combines elements from each.

b.) Push all the elements of a list in order onto a stack, leaving the original list unchanged.

c.) Take all the elements out of one list and add them to either of two other lists, depending on whether they are bigger or smaller than a pivot value.

d.) Compute the product of all the elements in a list.

e.) Remove from a list all the elements that are divisible by 13.

f.) Merge two sorted lists into a single list, also sorted.

g.) Move the first n elements of one list into another.

h.) Count the number of elements in a list that are divisible by 13.
Class Design (16 points). We mentioned in class that MVC (Model-View-Controller) is a common software pattern. Explain briefly each of the MVC roles and their interactions, and explain why this paradigm fulfills some of the principles of good class design. Give reference to a specific example of each role from the homework assignments.

Stacks (16 points). Many programs allow the user to undo their last action. Some programs allow multiple undo operations, where the entire history of user actions can be undone one operation at a time. A user may undo some actions, do something else, and then undo that, etc. Are stacks a suitable data structure for this sort of functionality? Why or why not? In your answer, make specific reference to the data access pattern of stacks, and how each of the key stack operations might be used in such a program. (Underline the access pattern and operation names in your answer.)

Now consider that the same program also offers a redo option, whereby the user may restore any changes that were undone – at least until they make any new edits. Describe the role stacks might play in implementing such additional functionality.

Sorting (8 points). First, write detailed pseudocode for insertion sort. In class, I mentioned that it is interesting that we often tend to use insertion sort when sorting objects by hand, since our analysis of the insertion sort algorithm suggested that it is a slower $O(n^2)$ algorithm while other available methods are $O(n \log n)$. However, one can make an argument that insertion sort performed physically with the eyes and hands is actually $O(n \log n)$. Provide such an argument, and explain why the physical situation differs from the computational one. Your answer should demonstrate complete comprehension of the insertion sort algorithm.

Complexity Analysis (8 points). Compute a tight simplified bound on the asymptotic complexity of the short program below. (In other words, give the big-$O$ bound, in terms of $n$.)

```java
class Pascal {
    public static void main(String[] args) {
        int n = Integer.valueOf(args[0]);
        int[] p = new int[n+1];

        // compute nth row of Pascal's Triangle
        p[0] = 1;
        for (int i = 0; i < n; i++) {
            p[i+1] = 1;
            for (int j = i; j > 0; j--) {
                p[j] += p[j-1];
            }
        }

        // output result
        for (int i = 0; i <= n; i++) {
            System.out.print(p[i] + " ");
        }
        System.out.println(" ");
    }
}
```
GUI Design (12 points). How might the interface below be created using a minimal number of panels? For each Pane or Panel in your design, specify the layout to be used, along with the components (lettered A through K in the diagram) to be assigned to it and their positions in the layout. Assign letter designations L, M, etc. to any panels you will create. (You don’t need to write code; just describe what the code should accomplish.)

Recursion (12 points). Draw the call stack (state of memory) for this program at the point where the CHECKPOINT is reached. Include the values of all local variables and parameters stored in the stack frame. Assume that the program was run using the following Unix command: `java Collatz 5`

```java
public class Collatz {
    public static int collatz(int n) {
        if (n == 1) {
            return 0;  // CHECKPOINT
        } else if (n%2 == 0) {
            return collatz(n/2)+1;
        } else {
            return collatz(3*n+1)+1;
        }
    }
    public static void main(String[] args) {
        System.out.println(collatz(Integer.valueOf(args[0])));
    }
}
```